Xslt For Dummies

If you need to create or use formal descriptions of XML vocabularies, the W3C's XML Schema offers a powerful set of tools for defining acceptable document structures and content. An alternative to DTDs as the way to describe and validate data in an XML environment, XML Schema enables developers to create precise descriptions with a richer set of datatypes?such as booleans, numbers, currencies, dates and times?that are essential for today?s applications.Schemas are powerful, but that power comes with substantial complexity. This concise book explains the ins and outs of XML Schema, including design choices, best practices, and limitations. Particularly valuable are discussions of how the type structures fit with existing database and object-oriented program contexts. With XML Schema, you can define acceptable content models and annotate those models with additional type information, making them more readily bound to programs and objects. Schemas combine the easy interchange of text-based XML with the more stringent requirements of data exchange, and make it easier to validate documents based on namespaces.You?ll find plenty of examples in this book that demonstrate the details necessary for precise vocabulary definitions. Topics include: Foundations of XML Schema syntax Flat, "russian-doll", and other schema approaches Working with simple and complex types in a variety of contexts The built-in datatypes provided by XML Schema Using facets to extend datatypes, including regular expression-based patterns Using keys and uniqueness rules to limit how and where information may appear Creating extensible schemas and managing extensibility Documenting schemas and extending XML Schema capabilities through annotations In addition to the explanatory content, XML Schemaprovides a complete reference to all parts of both the XML Schema Structures and XML Schema Datatypes specifications, as well as a glossary. Appendices explore the relationships between XML Schema and other tools for describing document structures, including DTDs, RELAX NG, and Schematron, as well as work in progress at the W3C to more tightly integrate XML Schema with existing specifications.No matter how you intend to use XML Schema - for data structures or document structures, for standalone documents or part of SOAP transactions, for documentation, validation, or data binding ? all the foundations you need are outlined in XML Schema.

Whether you're looking to show off your digital photos or launch your own blog, Creating Web Pages All-In-One Desk Reference For Dummies, 3rd Edition delivers all the know-how you need to create Web pages for any need. It demystifies technical topics like HTML and Cascading Style Sheets, gives you the lowdown on adding sound and video to a page, and shows you how to put the latest versions of Dreamweaver and Flash to work. These nine minibooks show you the easy way to create great-looking pages with all the bells and whistles. They're completely revised and updated to cover new page design tools and trends. Three all-new minibooks show you how to use Microsoft's new Expressions Web tool to build simple but dazzling pages at online services such as Google Pages, MySpace, and eBay. You'll also learn how to tweak a site's look and feel with Cascading Style Sheets. Discover how to: Create user-friendly page designs Build a blog or photo page Fine-tune your firewall Fine-tune pages with HTML or CSS Spice up your pages with video and animation Use templates to save time and frustration Reduce exposure by controlling user tasks Create interactive features such as clickable images Generate sophisticated graphic effects and movies with FlashDiscover So what are you waiting for? Get Creating Web Pages All-In-One Desk Reference For Dummies, 3rd Edition and start smartening up your Web pages now!

* The complete solution! This revolution in product design incorporates 6 books in 1 straightforward desk reference. Provides in depth coverage of the many features and specifications of XML, the data interchange standard of choice. * XML All in One For Dummies is a true desk reference designed to guide readers through the features and specifications of the leading edge XML dialects and help them develop their own custom Web applications all under one cover. * Covers XML basics, using DTD's with XML, XML namespaces, XML schemas, styling XML documents, XML's linking languages, XML tools, using XML in the real world, and more. * The first two editions of XML For Dummies have sold more than 85,000 units. * According to Microsoft's CEO Steve Ballmer "XML will become the universal medium by which Web sites and users of Web sites communicate." * Written by NIIT a global training, IT consulting and software development organization. NIIT trains over 150,000 individuals each year in Information Technology areas. * The For Dummies series a repeat winner, now with more than 100 million books in print.

Use this guide to master the XML metalanguage and JSON data format along with significant Java APIs for parsing and creating XML and JSON documents from the Java language. New in this edition is coverage of Jackson (a JSON processor for Java) and Oracle's own Java API for JSON processing (JSON-P), which is a JSON processing API for Java EE that also can be used with Java SE. This new edition of Java XML and JSON also expands coverage of DOM and XSLT to include additional API content and useful examples. All examples in this book have been tested under Java 11. In some cases, source code has been simplified to use Java 11's var language feature. The first six chapters focus on XML along with the SAX, DOM, StAX, XPath, and XSLT APIs. The remaining six chapters focus on JSON along with the mJson, GSON, JsonPath, Jackson, and JSON-P APIs. Each chapter ends with select exercises designed to challenge your grasp of the chapter's content. An appendix provides the answers to these exercises. What You'll Learn Master the XML language Create, validate, parse, and transform XML documents Apply Java's SAX, DOM, StAX, XPath, and XSLT APIs Master the JSON format for serializing and transmitting data Code against third-party APIs such as Jackson, mJson, Gson, JsonPath Master Oracle's JSON-P API in a Java SE context Who This Book Is For Intermediate and advanced Java programmers who are developing applications that must access data stored in XML or JSON documents. The book also targets developers wanting to understand the XML language and JSON data format.

The first guide to show you how to power your site using Umbraco. More companies are turning to the power and simplicity of Umbraco's web content management system to build robust, customized sites. Written by leaders in the Umbraco community, this invaluable guide takes you through every aspect of this open source tool. Code samples using XHTML, CSS, XSLT, and C# are integrated throughout the pages to illustrate key concepts that you can apply. As you work through the chapters, you'll progress from building a basic Umbraco site to a sophisticated one that meets the needs of your organization. Umbraco User's Guide: Explains how to install Umbraco and walks you through its XML structure Discusses how to create templates while building your understanding of layouts Offers best practices for developing content, designing types, organizing templates, and using the rich text editor Walks you through XSLT and .NET controls Helps you build sample applications and troubleshoot any issues that arise Covers how to create your own classified ads site by combining document types, templates, styles, macros, and more

Web site designers, Web developers, and visual designers all use Dreamweaver CS4 to build world class Web sites. Whether you're just starting out or you're a design pro, DreamweaverCS4 All-In-One for Dummies makes Web development easy! You'll start with Dreamweaver basics and the essentials of a good Web site. Then you'll learn to add zing with Spry effects, set up Contribute, build dynamic pages, extend your site with Web applications, configure database connections using PHP, ASP.NET, or ColdFusion, and more! Discover how to: Get familiar with Dreamweaver's workspace, use the toolbars and panels, and set preferences Plan, design, build, and manage a site that meets your audience's expectations Add Flash files, movies, and sound, and keep your site updated with Cascading Style Sheets Create and use code snippets and history panel commands Follow the right steps for setting up links Incorporate interactive images to build visually appealing Web pages Use layers with CSS, JavaScript behaviors, or Flash® movies Review source formatting and clean up your code to avoid errors when publishing your site Capture attention with dynamic content and forms Dreamweaver CS4 All-In-One for

Dummies is divided into nine minibooks: Getting Started Mastering the Basics Working Like the Pros Energizing Your Site Publishing Your Site Working Collaboratively Building Web Applications Making Pages Dynamic Developing Applications Rapidly Your one-stop Dreamweaver reference is Dreamweaver CS4 All-In-One for Dummies!

How to design and implement the right software build and release process for your environment. The Buildmeister's Guide researches and documents the build process in detail. It's aim is to increase awareness of the build process and to raise the level and quality of discussion that occurs around it. The book looks at how the build process affects and is affected by different software development languages and methods, and what intrinsic value a "well defined" build process can bring to an organization. It defines the set of skills and capabilities that implementers of the build process should posses, and also a framework for a generic best practice build process with tips and guidelines on how to implement it. Whether you are a software developer, manager or integrator, this book will help you understand the importance of the build process to your organization and what role you will need to play in it.

Now updated with coverage of new applications and thew latest standards, this is the ideal beginners guide to XML (eXtensible Markup Language), the widely heralded successor to HTML. Readers will discover how to use this powerful, flexible language and its specialized applications to format all kinds of complex data for the Web. The CD-ROM comes with software, code, Internet links, and more.

This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential-- not just a whirlwind tour of XML.The author explains the important and relevant XML technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup--demystifying concepts such as attributes, entities, and namespaces--and provides enough depth and examples to get started. Learning XML is a reliable source for anyone who needs to know XML, but doesn't want to waste time wading through hundreds of web sites or 800 pages of bloated text.For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices.Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren't satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

Provides information on designing and implementing mobile applications for the iPhone and the iPod touch.

Discover the power of XML publishing with InDesign, and create content for multiple applications—including digital-first publishing workflows. With this book, XML evangelist Dorothy Hoskins teaches you several techniques for working with the built-in XML capabilities of InDesign CS6, using real examples from a college course-catalog project. Learn how to import database content into InDesign, and tag existing InDesign content as XML for export to other applications. InDesign also lets you apply attractive styling to XML content that can't be done with XSL-FO. Through step-by-step instructions, code examples, and lots of screen shots, you'll discover how using XML with InDesign increases the value of your content. Get an overview of structured (XML) content Learn InDesign's XML import options, including XML image information Mingle XML and non-XML content in a text flow Use InDesign as an XML "skin" by making templates with new style definitions Put content in "XML order" for export to EPUB, with InDesign CS5.5 and CS6 Dive into advanced topics, such as how to transform XML with XSL Understand InDesign's potential and limitations with complex content models such as DocBook and DITA

Utilizes real-world examples to demonstrate how XSLT (Extensible Stylesheet Language Transformations) stylesheets can be used with XML data and documents to create such applications as sound files, HTML, WML, graphics (SVG), and Braille, and discusses the relationship of XSLT and XPath to other web standards. Original. (Intermediate/Advanced)

Get to know the beliefs and practices inspired by Jesus Christ Discover what it means to be a Christian and follow the gospel Curious about Christianity? This friendly guide helps you understand the basic teachings of the Christian faith, exploring the common ground that all Christians share, the differences among the major branches, the key events in Christian history, the key theological issues, and the many ways Christians live out their faith in today's world. The Dummies Way * Explanations in plain English * "Get in, get out" information * Icons and other navigational aids * Tear-out cheat sheet * Top ten lists * A dash of humor and fun Discover how to: * Express the core essentials of Christianity * Appreciate the life and teachings of Jesus * Understand why the Bible is central to the faith * Respect the unique roles of the Trinity * Explore controversial issues among the branches

Restructuring information in an XML document so that it works inother formats used to be a time-consuming ordeal involving lots ofblood, sweat, and tears. Now XSLT (Extensible Stylesheet LanguageTransformations) makes the process nearly instantaneous. Justprovide an example of the kind of information you'd like tosee, and XSLT does the rest. With XSLT you can effortlesslytransform XML documents into virtually any kind of output,including other XML documents and HTML pages. But mastering XSLTcan be tricky, especially if you've never worked with XML orHTML; and most books on the subject are written for people whohave. Here comes XSLT For Dummies to the rescue! XSLT For Dummies is your ticket to quickly masteringXSLT—no matter what your prior programming experience.Writing in easygoing, plain English, XML pro Richard Wagnerprovides expert advice, step-by-step guidance, and tons ofcrystal-clear examples to help you harness the power of XSLT totransform documen ts. In no time you'll: Understand how XSLT works with XSL and XPath Experiment with templates, stylesheets, and expressions Perform HTML transformations Master XPath data types and functions Combine XSLT stylesheets Explore cool XSLT programming tricks XSLT For Dummies works from the ground up, starting witha practical introduction of the "X-Team"—XML,XSL, XSLT, and X-Path—and instructions on how to write a XSLTstylesheet. From there it quickly moves onward and upward throughthe whole range of important XSLT topics, including: Transforming with stylesheets Understanding and using template rules Using XPath to locate nodes in XML documents Combining XSLT stylesheets and adding processinginstructions Debugging XSLT transformations Ten XSLT processors available online It doesn't matter whether you're a babe in the woodswho can't tell a "tag" from an element, oryou're an old pro at creating XML documents, XSLT ForDummies offers you a fun, easy way to explore and take fulladvantage of Extensible Stylesheet Language Transformations.

Professional Flash Mobile Development: Creating Android and iPhone Applications Everything Flash developers need to know to create native Android and iPhone apps This Wrox guide

shows Flash developers how to create native applications for Android and iPhone mobile devices using Flash. Packed with practical examples, it shows how to build a variety of apps and integrate them with core mobile services such as Accelerometer, GPS, Photo Library,and more. Offers Flash developers the tools to create apps for the Android and iPhone mobile devices Shows how to design a user interface optimized for Android and iOS and offers plenty of examples for building native Android and iPhone apps with Flash, migrating existing Flash media, testing and debugging applications, and more Helps you understand ways to work with files on Android and iOS Professional Flash Mobile Development: Creating Android and iPhone Applications answers the demand for Flash-capable Android and iPhone apps.

Visual Studio 2008 is packed with features that help you create better software and do it with less repetition and drudgery. Visual Studio 2008 All-In-One Desk Reference For Dummies shows you how to make the most of this cool suite of tools! It's all here! This comprehensive, seven-books-in-one guide gets you up and running with Visual Studio 2008 in no time. You'll discover Microsoft's vision for Visual Studio, get familiar with the .Net environment and languages, and learn how to install, browse, and make connections with Visual Studio. Soon, you'll be building applications for Vista, Office 2007, and mobile devices; using AJAX and LINQ; and testing and debugging your programs. Discover how to: Understand Visual Studio's role in software development Work with .Net languages Develop applications for Vista Build smart client interfaces Use the visual data designer Use Ajax controls Streamline application deployment Debug your applications Explore ASP. NET services Work with strongly typed data sets Access data with Visual Studio Program with Visual Studio 2008 Build professional reports with Crystal Reports Fully updated with new information on Vista and .NET Framework 3.0 development, MS Office application development, and more, Visual Studio 2008 All-In-One Desk Reference For Dummies also features a companion Web site packed with sample projects, supplemental podcasts, and a support forum. You'll never find a smarter way to get up to speed with Visual Studio 2008!

The books included in this set are: Beginning iPhone SDK Programming with Objective-C (978-0-470-50097-2) This book provides an easy-to-follow, example-driven introduction to the fundamentals of the Apple iPhone SDK and offers you a clear understanding of how things are done when programming iPhone applications with Objective-C. As you progress through the exercises featured in each chapter, you will discover the simple logic behind each step required for creating your own iPhone applications. When you reach the end of the book, you will be prepared to confidently tackle your next iPhone programming challenge. Beginning Mac OS X Snow Leopard Programming (9780470577523) This book serves as a solid guide to getting started with Mac OS X programming. You will learn how to use the free software development tools that come with all Mac OS X systems and how to efficiently start writing programs on Mac OS X Snow Leopard. The author shows you how to use all of the programming languages to use together in order to create seamless applications. Professional Xcode 3 (9780470525227). This book provides you with an inside look at the array of Xcode tools for Mac and iPhone development from top to bottom. You'll go beyond the basics and dive into such in-depth topics as installing the latest version of Xcode tools, customizing the look and behavior of Xcode, creating and managing projects, using the built-in class browser to model complex applications and structures, and more. With this book, you'll be able to take full advantage of the range of tools included with Xcode. Safari and WebKit Development for iPhone OS 3.0 (9780470549667) This book explores the Safari and WebKit development platform that is built into iPhone OS 3.0 and takes you through the process of creating an iPhone web application from the ground up. You'll learn how to use existing open source frameworks to speed up your development time, imitate qualities of built-in Apple apps, cache data locally and even run in offline mode, and more. Whether you're eager to build new web applications for iPhone OS 3.0 or optimize existing web sites for this platform, you have everything you need to do so within this book.

XSLT is a powerful language for transforming XML documents into something else. That something else can be an HTML document, another XML document, a Portable Document Format (PDF) file, a Scalable Vector Graphics (SVG) file, a Virtual Reality Modeling Language (VRML) file, Java code, or a number of other things. You write an XSLT stylesheet to define the rules for transforming an XML document, and the XSLT processor does the work. As useful as XSLT is, its peculiar characteristics make it a difficult language in which to get started. In fact, newcomers are often a little dazed on first contact. Learning XSLT offers a hands-on introduction to help them get up to speed with XSLT quickly. The book will help web developers and designers understand this powerful but often mystifying template-driven and functional-styled language, getting them over the many differences between XSLT and the more conventional programming languages. Learning XSLT moves smoothly from the simple to complex, illustrating all aspects of XSLT 1.0 through step-by-step examples that you'll practice as you work through the book. Thorough in its coverage of the language, the book makes few assumptions about what you may already know. You'll learn about XSLT's template-based syntax, how XSLT templates work with each other, and gain an understanding of XSLT variables. Learning XSLT also explains how the XML Path Language (XPath) is used by XSLT and provides a glimpse of what the future holds for XSLT 2.0 and XPath 2.0. The ability to transform one XML vocabulary to another is fundamental to exploiting the power of XML. Learning XSLT is a carefully paced, example-rich introduction to XSLT that will have you understanding and using XSLT on your own in no time.

This book shows XML programmers how to use XSLT to transform XML documents.

Presents a collection of detailed code recipes that breaks down everyday XSLT problems into manageable chunks. This work enables you learn how to transform XML documents into PDF files, SVG files, and HTML documents.

Want to create rich Internet applications and RIA desktop apps that run seamlessly online and offline? Adobe AIR —Adobe Integrated Runtime — makes it possible; Adobe AIR For Dummies makes it easy. AIR allows Web developers to create rich Internet applications using Web technologies. They run on desktops and across multiple operating systems, and they're more than mere wimpy widgets. Adobe AIR For Dummies gives you the scoop on AIR, working with local file systems and databases, setting up security, and all the stuff you need to know to create cool AIR apps. You'll learn to: Build full-fledged Web apps with JavaScript, Flash, Flex, or HTML Integrate AIR applications with Flash Use AIR to access services like eBay and AOL videos on the desktop Understand the AIR security model and how application sandboxes protect your code and data Create apps for network connectivity, monitor remote network services, and work with audio files Debug your apps with the AIR Debug Launcher, the alert command, or the AIR HTML Introspector Set the environment path in Vista, Windows XP, or Mac OS X Use HTML and CSS as building blocks and handle events in HTML DOM Add drag-and-drop capability in Flex, Flash, and HTML apps If you're excited about the possibilities of building applications that run on the desktop and interface with external Web apps, Adobe AIR For Dummies is just what you need to get started! Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

A comprehensive, easy-to-understand guide to Visual Studio 2010 Visual Studio is Microsoft's comprehensive development environment that encompasses the .NET Framework, various programming languages, and ASP.NET. Programmers love it for developing applications for mobile devices and the Web. Because Visual Studio can be complex, the All-in-One For Dummies format makes it easy for beginners to grasp its different parts and get up to speed. Visual Studio is a development environment used with various programming languages to create a variety of applications, including those for the

Web and mobile devices The updated Visual Studio 2010 features new emphasis on development for Windows 7, cloud computing, and enhanced Web and Silverlight Visual Studio 2010 All-in-One For Dummies shows how to build applications using the enhanced productivity features of Visual Studio 2010 Minibooks cover a Visual Studio overview, getting started, building Windows 7 and cloud applications, data access, coding, and other IDE details Ideal for new programmers or Java programmers who want to become proficient with Visual Studio Visual Studio 2010 All-in-One For Dummies provides both a great instruction book for new programmers and a valuable reference for the more experienced.

There's no doubt about it — Facebook is cool. Along with users who want to interact with friends, businesses are using Facebook as a marketing and networking tool. And if you're a Web developer, you probably know there's a demand for Facebook applications. If you have some basic knowledge of Web client technology, such as HTML, JavaScript, or CSS, and know how to use a Web programming language, Building Facebook Applications For Dummies is just what you need to start building apps for Facebook. This friendly guide helps you create applications to reach Facebook's huge audience, so you can enlarge your list of friends, introduce people to your product or service, or network with other business professionals. You'll find out how to: Work with the Facebook API Build applications that take advantage of Facebook's News Feed and Wall Migrate existing Web applications to Facebook Create mobile apps for Facebook Use Facebook's markup and query languages Get your app noticed by Facebook users A handy companion Web site includes code samples, starter applications, and other useful information about building Facebook apps. Whether you want to create applications for business purposes or just for fun, Building Facebook Applications For Dummies is the fun and easy way to get started.

If you want to build dynamic Web sites that encourage users to interact with them, PHP and MySQL are among the best tools you'll find. PHP is a scripting language designed specifically for use on the Web, while MySQL is a database management system that works with it perfectly. Best of all, they're free. It's hard to beat that combination! PHP & MySQL Web Development All-in-One Desk Reference For Dummies is kind of one-stop shopping for the information you need to get up and running with these tools and put them to good use. It's divided into six handy minibooks that cover setting up your environment, PHP programming, using MySQL, security, PHP extensions, and PHP Web applications. They make it easy to create a Web site where visitors can sign on, use shopping carts, complete forms, and do business with your business. It's easy to find what you need in this handy guide. You'll discover how to: Find and acquire all the tools you need and set up your development environment Build PHP scripts to make your Web site work Create a MySQL database that visitors can access Summarize and sort data results Design and implement user access control Build a shopping cart application Create extensions that make your site more useful With PHP & MySQL Web Development All-in-One Desk Reference For Dummies by your side, you'll be a Web site guru before you know it!

Through stunning four-color images that demonstrate how nondescript "before" situations gradually become astonishing "after" results, this book offers readers simple steps to achieve unique outcomes Readers learn how to incorporate the latest Web-building techniques on their sites, redesign a site for optimum usability, limit user bandwidth needs, keep user experience consistent with CSS, and manage content The medley of makeovers includes: full-site makeovers (user speed, color themes, improved accessibility), page makeovers (page sizing, working with tables), text makeovers (font selection, graphic alternatives), image makeovers (incorporating text with images, file sizing), navigation makeovers (improving navigation bars, menu additions), content makeovers (better Web writing, enhancing the home page message), and an extreme makeover (combining several smaller makeovers into a major site overhaul)

Are you baffled by the Book of Revelation? Understand the purpose, key themes, and symbolism of the most fascinating book in the Bible with The Book of Revelation For Dummies, an easy-to-understand guide that will help you grasp the enduring messages of Revelation and apply them to your life. You will understand what Revelation says about the past, present, and future, and how it relates to the rest of the Bible. You will learn how this mysterious book of the Bible fits into a historical context. You'll discover all kinds of interesting facts about the apostle John and learn about the details of his world. You will be able to choose a perspective for interpreting this book of the Bible and decipher the many haunting symbols. There is no need to read this reference guide from cover to cover; simply browse the table of contents or flip through the pages to find the answers and assistance that you need. Discover how to: Interpret the prophecy of the Revelation Place it in historical context Understand how it relates to other books in the Bible Unravel the details of the apostle John's life and world Choose a perspective for understanding See the grander scheme of things Complete with lists of the ten most commonly asked questions about end times and the ten rules of thumb for interpreting scripture, The Book of Revelation For Dummies will help you understand and decode one of the most perplexing books in the Bible!

Do you take the shortest route instead of the side roads whenyou're trying to get somewhere? Do you choose the streamlinedmodel instead of one loaded with gizmos and gadgets? Do you valueease over extras? WordPerfect 12 is practical software designed tohelp you create great-looking, readable documents. Whetheryou're a recent convert from longhand (welcome to the modernworld) or a word processing pro, WordPerfect12 For Dummiescovers what you need to know, including: The basics, like using menus and toolbars, saving, editing, andprinting files, getting help, and more Editing and formatting text, adding page numbers, charts, coolfonts, borders, backgrounds, and more Using templates to make your life easier Creating envelopes and labels and doing multiple mailings Using the compatibility toolbars, Workspace Manager, OfficeReady template browser, and wireless office capabilities Creating and integrating columns, tables and graphics Creating Web pages, Adobe Acrobat Documents, XML files, andeven Microsoft Office documents Publishing your document as a Web Page WordPerfect12 For Dummies was written by Margaret LevineYoung, David C. Kay, and Richard Wagner, all computer gurus whohave written or contributed to other For Dummies books andnumerous computer books. After it shows you how to do what you needto do, it inspires you to do things you probably didn't knowyou could do, such as: Changing Workspaces to the WordPerfect Legal mode if you needto create legal documents Choosing from 26 different tool bars to fit the way you workand what you're working on Using WordPerfect Office Ready for 40 additional templates Printing bar codes Using Microsoft Outlook contact information in WordPerfect First you'll get comfortable with WordPerfect 12, and thenyou'll get confident and want to explore more. Whether youare a beginner, need a quick refresher, or want to take advantageof the advanced functions, with its complete index,WordPerfect12 For Dummies will be the reference you relyon.

Advice and examples help you find your own prayer style Discover how prayer works and why you need it now more than ever Do you want to pray, but you're not sure how? This friendly guide explains the different kinds of prayer - revealing how and why to pray and how to discern God's answers. You'll see how to overcome hindrances, how to use a journal, and how to pray on your own. Discover what "Thy will be done" means and how to approach prayers that seemingly haven't been answered. The Dummies Way * Explanations in plain English * "Get in, get out" information * Icons and other navigational aids * Tear-out cheat sheet * Top ten lists * A dash of humor and fun

The must-have reference for building and optimizing Web applications for Safari on iPhone 3.0 The iPhone offers a compelling Web-based application development platform revolving around its built-in browser, Safari, which is built upon the open source WebKit framework. This must-have book serves as a hands-on guide to developing iPhone and iPod touch Web applications. Beginning with an introduction to Web application development for iPhone, this unique book then covers invaluable information on working with mobile and touch technologies, utilizing iPhone UI frameworks, and designing, styling, and programming the interface. You'll discover how to move Web apps to native apps and much, much more. Walks you through the process of developing Web applications for iPhone and iPod touch Covers how to design and develop applications that emulate the look and feel of native iPhone apps. Instructs on how your Web app can respond to finger touch events that are a core part of the iPhone

event model. Shows you how to create Web-based offline applications using the latest HTML 5 cache technologies Explains the unique process of moving Web apps to native apps Features a bonus chapter on optimizing and developing for third-party browsers Completely compliant with the new iPhone OS 3.0, as well as latest enhancements to Safari on iPhone, this indispensable book is a must-have resource. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

What is this book about? This compact, relevant, updated version reflects recent changes in the XSLT specification and developments in XSLT parsers. The material on tools and implementations has been revised; so too have all the examples. It also includes a new chapter on writing extension functions. XML has firmly established itself as the universal standard for managing data for the web and is now being implemented on a wide scale. XSL (eXtensible Stylesheet Language), a vital companion to XML, is used for two main purposes: to format or style XML data so that it can be displayed in a browser and to transform XML data (XSLT). When you transform an XML document, you manipulate the data into a new structure, for example, re-ordering the data. This enables the same data store to be used in an unlimited number of ways. XSLT is a flexible, customizable, and cross-platform language. XSLT is a notoriously difficult language to understand, but this book, while being a complete reference to the recommendation, will also give code examples showing how it all ties together and can be effectively employed in a real-world development scenario. What does this book cover? In this book, you'll find the following topics covered: The rationale behind XSLT: What is it for? The XSLT processing model Design patterns and stylesheet structure A full reference to the XPath and XSLT languages The use of XSLT with worked examplesCurrently available XSLT processors - updated to reflect recent advances in XSLT parser technology Coverage of proposed specification enhancements Who is this book for? This book is for programmers already using XML to organize their data in applications and for those who want to use the power and compatibility of XSLT to improve the display of their data. The book is in three parts: a detailed introduction to the concepts of the language, a reference section giving comprehensive specifications and working examples of every feature, and an exploitation guide giving advice and case studies for the advanced user.

See how XML works for business needs and RSS feeds Create consistency on the Web, or tag your data for different purposes Tag -- XML is it! XML tags let you share your format as well as your data, and this handy guide will show you how. You'll soon be using this markup language to create everything from Web sites to business forms, discovering schemas and DOCTYPES, wandering the Xpath, teaming up XML with Office 2003, and more. Discover how to * Make information portable * Use XML with Word 2003 * Store different types of data * Convert HTML documents to XHTML * Add CSS to XML * Understand and use DTDs

This book covers the various aspects of developing web-based applications for iOS. Over the past four years, the iPhone and iPad have been amazingly successful. Because of this success, application developers are entering a world of sophisticated, multifunctional mobile applications. Now mobile web-based applications can bring together web apps, native apps, multimedia video and audio, and the mobile device itself. By using this book you will learn how to create a mobile application from beginning to end, utilizing open source frameworks to speed up development times, emulate the look and feel of built-in Apple applications, capture finger touch interactions, and optimize applications for Wi-Fi and wireless networks. The book introduces you to the web application platform for iOS. It also guides you through the process of building new applications from scratch as well as migrating existing web applications to this new mobile platform. By doing this, the book helps readers design a user interface that is optimized for iOS touch-screen displays and integrate their applications with iPhone services, including Phone, Mail, Google Maps, and GPS. This book is aimed at beginning and intermediate web developers who want to learn how to build new applications for iOS or migrate existing web apps to this platform. In general, you will find it helpful if you have a working knowledge of these technologies: HTML/XHTML CSS JavaScript Ajax

Experienced XML developers who want comprehensive coverage of XSLT will find it here, as will document design professionals who need to convert XML to HTML for Web pages.

Learn all the core tools needed to create Web pages Businesses, special-interest groups, families, and individuals are all relying on Web sites to communicate. This all-in-one guide offers one-stop shopping for all the information you need to put together powerful Web pages to get your point across and keep visitors coming back. Nine individual minibooks cover best design practices, online tools, Microsoft Expression Web, Dreamweaver, cascading style sheets, HTML and XHTML, graphics and multimedia, scripting, and Flash, arming you to create professional-looking pages. Knowing how to build an effective Web site is important to businesses, groups, and even individuals today; this guide teaches how to use all the basic Web page tools Explains what goes into a well-designed page and how to use available online tools such as Google Page Builder and Blogger as well as Microsoft's popular Expression Web tool, Dreamweaver, and CSS Covers the core language behind Web sites, using graphics and multimedia, JavaScript, and Flash Creating Web Pages All-in-One For Dummies prepares anyone to build Web pages that get attention.

The Safari-exclusive applications for iPhone and iPod touch assemble various elements, and this book shows you how to integrate these elements with key design concepts and principles in order to develop a highly usable interface for the touch screen. You'll learn to use existing open-source libraries in your code, imitate the overall look and feel of built-in Apple applications, and migrate existing Web 2.0 apps and sites to this new mobile platform. By the end of the book, you'll feel untouchable as you create a custom mobile application from scratch. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Everything web designers need to build sites with Dreamweaver Dreamweaver is the leading website creation tool, with 90 percent of the market share. The nine minibooks that make up this guide cover getting started with Dreamweaver CS5, creating and publishing great sites, making pages dynamic, building web applications, and much more, including all the upgrades in Dreamweaver CS5. Dreamweaver is the gold standard for website development software; this complete reference covers what both beginners and intermediate-level users need to know to make the most of Dreamweaver CS5 and create professional-quality sites Nine minibooks cover getting started, mastering Dreamweaver basics, working like a pro, energizing your site, publishing your site, working collaboratively, building Web applications, making pages dynamic, and developing applications rapidly Teaches how to customize the workspace; understand the Panels and Properties Inspector; plan, design, and manage your site; work with text and graphics; add Flash, movies, and sound; work with Cascading Style Sheets, JavaScript, and Ajax, connect to a database, and much more Dreamweaver CS5 All-in-One For Dummies gives web designers essential information for creating, managing, and maintaining all types of websites.

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