

# Stanford University Tensorflow For Deep Learning Research

Learn how to solve challenging machine learning problems with TensorFlow, Google's revolutionary new software library for deep learning. If you have some background in basic linear algebra and calculus, this practical book introduces machine-learning fundamentals by showing you how to design systems capable of detecting objects in images, understanding text, analyzing video, and predicting the properties of potential medicines. TensorFlow for Deep Learning teaches concepts through practical examples and helps you build knowledge of deep learning foundations from the ground up. It's ideal for practicing developers with experience designing software systems, and useful for scientists and other professionals familiar with scripting but not necessarily with designing learning algorithms. Learn TensorFlow fundamentals, including how to perform basic computation Build simple learning systems to understand their mathematical foundations Dive into fully connected deep networks used in thousands of applications Turn prototypes into high-quality models with hyperparameter optimization Process images with convolutional neural networks Handle natural language datasets with recurrent neural networks Use reinforcement learning to solve games such as tic-tac-toe Train deep networks with hardware including GPUs and tensor processing units

Whether you're a software engineer aspiring to enter the

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world of deep learning, a veteran data scientist, or a hobbyist with a simple dream of making the next viral AI app, you might have wondered where to begin. This step-by-step guide teaches you how to build practical deep learning applications for the cloud, mobile, browsers, and edge devices using a hands-on approach. Relying on years of industry experience transforming deep learning research into award-winning applications, Anirudh Koul, Siddha Ganju, and Meher Kasam guide you through the process of converting an idea into something that people in the real world can use. Train, tune, and deploy computer vision models with Keras, TensorFlow, Core ML, and TensorFlow Lite Develop AI for a range of devices including Raspberry Pi, Jetson Nano, and Google Coral Explore fun projects, from Silicon Valley's Not Hotdog app to 40+ industry case studies Simulate an autonomous car in a video game environment and build a miniature version with reinforcement learning Use transfer learning to train models in minutes Discover 50+ practical tips for maximizing model accuracy and speed, debugging, and scaling to millions of users

Summary Deep learning has transformed the fields of computer vision, image processing, and natural language applications. Thanks to TensorFlow.js, now JavaScript developers can build deep learning apps without relying on Python or R. Deep Learning with JavaScript shows developers how they can bring DL technology to the web. Written by the main authors of the TensorFlow library, this new book provides fascinating use cases and in-depth instruction for deep learning apps in JavaScript in your browser or on Node. Foreword

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by Nikhil Thorat and Daniel Smilkov. About the technology Running deep learning applications in the browser or on Node-based backends opens up exciting possibilities for smart web applications. With the TensorFlow.js library, you build and train deep learning models with JavaScript. Offering uncompromising production-quality scalability, modularity, and responsiveness, TensorFlow.js really shines for its portability. Its models run anywhere JavaScript runs, pushing ML farther up the application stack. About the book In Deep Learning with JavaScript, you'll learn to use TensorFlow.js to build deep learning models that run directly in the browser. This fast-paced book, written by Google engineers, is practical, engaging, and easy to follow. Through diverse examples featuring text analysis, speech processing, image recognition, and self-learning game AI, you'll master all the basics of deep learning and explore advanced concepts, like retraining existing models for transfer learning and image generation.

What's inside - Image and language processing in the browser - Tuning ML models with client-side data - Text and image creation with generative deep learning - Source code samples to test and modify About the reader For JavaScript programmers interested in deep learning. About the author Shangting Cai, Stanley Bileschi and Eric D. Nielsen are software engineers with experience on the Google Brain team, and were crucial to the development of the high-level API of TensorFlow.js. This book is based in part on the classic, Deep Learning with Python by François Chollet. TOC: PART 1 - MOTIVATION AND BASIC CONCEPTS 1 •

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Deep learning and JavaScript PART 2 - A GENTLE INTRODUCTION TO TENSORFLOW.JS 2 • Getting started: Simple linear regression in TensorFlow.js 3 • Adding nonlinearity: Beyond weighted sums 4 • Recognizing images and sounds using convnets 5 • Transfer learning: Reusing pretrained neural networks PART 3 - ADVANCED DEEP LEARNING WITH TENSORFLOW.JS 6 • Working with data 7 • Visualizing data and models 8 • Underfitting, overfitting, and the universal workflow of machine learning 9 • Deep learning for sequences and text 10 • Generative deep learning 11 • Basics of deep reinforcement learning PART 4 - SUMMARY AND CLOSING WORDS 12 • Testing, optimizing, and deploying models 13 • Summary, conclusions, and beyond

Build your own pipeline based on modern TensorFlow approaches rather than outdated engineering concepts. This book shows you how to build a deep learning pipeline for real-life TensorFlow projects. You'll learn what a pipeline is and how it works so you can build a full application easily and rapidly. Then troubleshoot and overcome basic Tensorflow obstacles to easily create functional apps and deploy well-trained models. Step-by-step and example-oriented instructions help you understand each step of the deep learning pipeline while you apply the most straightforward and effective tools to demonstrative problems and datasets. You'll also develop a deep learning project by preparing data, choosing the model that fits that data, and debugging your model to get the best fit to data all using Tensorflow techniques. Enhance your skills by accessing some of

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the most powerful recent trends in data science. If you've ever considered building your own image or text-tagging solution or entering a Kaggle contest, Deep Learning Pipeline is for you! What You'll Learn Develop a deep learning project using data Study and apply various models to your data Debug and troubleshoot the proper model suited for your data Who This Book Is For Developers, analysts, and data scientists looking to add to or enhance their existing skills by accessing some of the most powerful recent trends in data science. Prior experience in Python or other TensorFlow related languages and mathematics would be helpful.

Discover powerful ways to effectively solve real-world machine learning problems using key libraries including scikit-learn, TensorFlow, and PyTorch Key Features Learn and implement machine learning algorithms in a variety of real-life scenarios Cover a range of tasks catering to supervised, unsupervised and reinforcement learning techniques Find easy-to-follow code solutions for tackling common and not-so-common challenges Book Description This eagerly anticipated second edition of the popular Python Machine Learning Cookbook will enable you to adopt a fresh approach to dealing with real-world machine learning and deep learning tasks. With the help of over 100 recipes, you will learn to build powerful machine learning applications using modern libraries from the Python ecosystem. The book will also guide you on how to implement various machine learning algorithms for classification, clustering, and recommendation engines, using a recipe-based approach. With emphasis on practical solutions,

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dedicated sections in the book will help you to apply supervised and unsupervised learning techniques to real-world problems. Toward the concluding chapters, you will get to grips with recipes that teach you advanced techniques including reinforcement learning, deep neural networks, and automated machine learning. By the end of this book, you will be equipped with the skills you need to apply machine learning techniques and leverage the full capabilities of the Python ecosystem through real-world examples. What you will learn

- Use predictive modeling and apply it to real-world problems
- Explore data visualization techniques to interact with your data
- Learn how to build a recommendation engine
- Understand how to interact with text data and build models to analyze it
- Work with speech data and recognize spoken words using Hidden Markov Models
- Get well versed with reinforcement learning, automated ML, and transfer learning
- Work with image data and build systems for image recognition and biometric face recognition
- Use deep neural networks to build an optical character recognition system

Who this book is for This book is for data scientists, machine learning developers, deep learning enthusiasts and Python programmers who want to solve real-world challenges using machine-learning techniques and algorithms. If you are facing challenges at work and want ready-to-use code solutions to cover key tasks in machine learning and the deep learning domain, then this book is what you need. Familiarity with Python programming and machine learning concepts will be useful.

Roughly inspired by the human brain, deep neural

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networks trained with large amounts of data can solve complex tasks with unprecedented accuracy. This practical book provides an end-to-end guide to TensorFlow, the leading open source software library that helps you build and train neural networks for computer vision, natural language processing (NLP), speech recognition, and general predictive analytics. Authors Tom Hope, Yehezkel Resheff, and Itay Lieder provide a hands-on approach to TensorFlow fundamentals for a broad technical audience—from data scientists and engineers to students and researchers. You'll begin by working through some basic examples in TensorFlow before diving deeper into topics such as neural network architectures, TensorBoard visualization, TensorFlow abstraction libraries, and multithreaded input pipelines. Once you finish this book, you'll know how to build and deploy production-ready deep learning systems in TensorFlow. Get up and running with TensorFlow, rapidly and painlessly Learn how to use TensorFlow to build deep learning models from the ground up Train popular deep learning models for computer vision and NLP Use extensive abstraction libraries to make development easier and faster Learn how to scale TensorFlow, and use clusters to distribute model training Deploy TensorFlow in a production setting Learn how to develop intelligent applications with sequential learning and apply modern methods for language modeling with neural network architectures for deep learning with Python's most popular TensorFlow framework. Key Features Train and deploy Recurrent Neural Networks using the popular TensorFlow library

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Apply long short-term memory units Expand your skills in complex neural network and deep learning topics Book Description Developers struggle to find an easy-to-follow learning resource for implementing Recurrent Neural Network (RNN) models. RNNs are the state-of-the-art model in deep learning for dealing with sequential data. From language translation to generating captions for an image, RNNs are used to continuously improve results. This book will teach you the fundamentals of RNNs, with example applications in Python and the TensorFlow library. The examples are accompanied by the right combination of theoretical knowledge and real-world implementations of concepts to build a solid foundation of neural network modeling. Your journey starts with the simplest RNN model, where you can grasp the fundamentals. The book then builds on this by proposing more advanced and complex algorithms. We use them to explain how a typical state-of-the-art RNN model works. From generating text to building a language translator, we show how some of today's most powerful AI applications work under the hood. After reading the book, you will be confident with the fundamentals of RNNs, and be ready to pursue further study, along with developing skills in this exciting field. What you will learn Use TensorFlow to build RNN models Use the correct RNN architecture for a particular machine learning task Collect and clear the training data for your models Use the correct Python libraries for any task during the building phase of your model Optimize your model for higher accuracy Identify the differences between multiple models and how you can substitute them Learn the core

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deep learning fundamentals applicable to any machine learning model Who this book is for This book is for Machine Learning engineers and data scientists who want to learn about Recurrent Neural Network models with practical use-cases. Exposure to Python programming is required. Previous experience with TensorFlow will be helpful, but not mandatory.

This book is your guide to master deep learning with TensorFlow, with the help of 10 real-world projects. You will train high-performance models in TensorFlow to generate captions for images automatically, predict stocks' performance, create intelligent chatbots, perform large-scale text classification, develop recommendation systems, and more.

Gathering the Proceedings of the 2018 Intelligent Systems Conference (IntelliSys 2018), this book offers a remarkable collection of chapters covering a wide range of topics in intelligent systems and computing, and their real-world applications. The Conference attracted a total of 568 submissions from pioneering researchers, scientists, industrial engineers, and students from all around the world. These submissions underwent a double-blind peer review process, after which 194 (including 13 poster papers) were selected to be included in these proceedings. As intelligent systems continue to replace and sometimes outperform human intelligence in decision-making processes, they have made it possible to tackle many problems more effectively. This branching out of computational intelligence in several directions, and the use of intelligent systems in everyday applications, have

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created the need for such an international conference, which serves as a venue for reporting on cutting-edge innovations and developments. This book collects both theory and application-based chapters on all aspects of artificial intelligence, from classical to intelligent scope. Readers are sure to find the book both interesting and valuable, as it presents state-of-the-art intelligent methods and techniques for solving real-world problems, along with a vision of future research directions.

Take the next step in implementing various common and not-so-common neural networks with Tensorflow 1.x

About This Book Skill up and implement tricky neural networks using Google's TensorFlow 1.x An easy-to-follow guide that lets you explore reinforcement learning, GANs, autoencoders, multilayer perceptrons and more.

Hands-on recipes to work with Tensorflow on desktop, mobile, and cloud environment Who This Book Is For

This book is intended for data analysts, data scientists, machine learning practitioners and deep learning enthusiasts who want to perform deep learning tasks on a regular basis and are looking for a handy guide they can refer to. People who are slightly familiar with neural networks, and now want to gain expertise in working with different types of neural networks and datasets, will find this book quite useful. What You Will Learn

Install TensorFlow and use it for CPU and GPU operations

Implement DNNs and apply them to solve different AI-driven problems. Leverage different data sets such as MNIST, CIFAR-10, and Youtube8m with TensorFlow and

learn how to access and use them in your code. Use TensorBoard to understand neural network architectures,

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optimize the learning process, and peek inside the neural network black box. Use different regression techniques for prediction and classification problems Build single and multilayer perceptrons in TensorFlow Implement CNN and RNN in TensorFlow, and use it to solve real-world use cases. Learn how restricted Boltzmann Machines can be used to recommend movies. Understand the implementation of Autoencoders and deep belief networks, and use them for emotion detection. Master the different reinforcement learning methods to implement game playing agents. GANs and their implementation using TensorFlow. In Detail Deep neural networks (DNNs) have achieved a lot of success in the field of computer vision, speech recognition, and natural language processing. The entire world is filled with excitement about how deep networks are revolutionizing artificial intelligence. This exciting recipe-based guide will take you from the realm of DNN theory to implementing them practically to solve the real-life problems in artificial intelligence domain. In this book, you will learn how to efficiently use TensorFlow, Google's open source framework for deep learning. You will implement different deep learning networks such as Convolutional Neural Networks (CNNs), Recurrent Neural Networks (RNNs), Deep Q-learning Networks (DQNs), and Generative Adversarial Networks (GANs) with easy to follow independent recipes. You will learn how to make Keras as backend with TensorFlow. With a problem-solution approach, you will understand how to implement different deep neural architectures to carry out complex tasks at work. You will learn the

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performance of different DNNs on some popularly used data sets such as MNIST, CIFAR-10, Youtube8m, and more. You will not only learn about the different mobile and embedded platforms supported by TensorFlow but also how to set up cloud platforms for deep learning applications. Get a sneak peek of TPU architecture and how they will affect DNN future. By using crisp, no-nonsense recipes, you will become an expert in implementing deep learning techniques in growing real-world applications and research areas such as reinforcement learning, GANs, autoencoders and more. Style and approach This book consists of hands-on recipes where you'll deal with real-world problems. You'll execute a series of tasks as you walk through data mining challenges using TensorFlow 1.x. Your one-stop solution for common and not-so-common pain points, this is a book that you must have on the shelf.

A project-based guide to the basics of deep learning. This concise, project-driven guide to deep learning takes readers through a series of program-writing tasks that introduce them to the use of deep learning in such areas of artificial intelligence as computer vision, natural-language processing, and reinforcement learning. The author, a longtime artificial intelligence researcher specializing in natural-language processing, covers feed-forward neural nets, convolutional neural nets, word embeddings, recurrent neural nets, sequence-to-sequence learning, deep reinforcement learning, unsupervised models, and other fundamental concepts and techniques. Students and practitioners learn the basics of deep learning by working through programs in

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Tensorflow, an open-source machine learning framework. “I find I learn computer science material best by sitting down and writing programs,” the author writes, and the book reflects this approach. Each chapter includes a programming project, exercises, and references for further reading. An early chapter is devoted to Tensorflow and its interface with Python, the widely used programming language. Familiarity with linear algebra, multivariate calculus, and probability and statistics is required, as is a rudimentary knowledge of programming in Python. The book can be used in both undergraduate and graduate courses; practitioners will find it an essential reference.

This book covers both classical and modern models in deep learning. The primary focus is on the theory and algorithms of deep learning. The theory and algorithms of neural networks are particularly important for understanding important concepts, so that one can understand the important design concepts of neural architectures in different applications. Why do neural networks work? When do they work better than off-the-shelf machine-learning models? When is depth useful? Why is training neural networks so hard? What are the pitfalls? The book is also rich in discussing different applications in order to give the practitioner a flavor of how neural architectures are designed for different types of problems. Applications associated with many different areas like recommender systems, machine translation, image captioning, image classification, reinforcement-learning based gaming, and text analytics are covered. The chapters of this book span three categories: The

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basics of neural networks: Many traditional machine learning models can be understood as special cases of neural networks. An emphasis is placed in the first two chapters on understanding the relationship between traditional machine learning and neural networks. Support vector machines, linear/logistic regression, singular value decomposition, matrix factorization, and recommender systems are shown to be special cases of neural networks. These methods are studied together with recent feature engineering methods like word2vec.

Fundamentals of neural networks: A detailed discussion of training and regularization is provided in Chapters 3 and 4. Chapters 5 and 6 present radial-basis function (RBF) networks and restricted Boltzmann machines.

Advanced topics in neural networks: Chapters 7 and 8 discuss recurrent neural networks and convolutional neural networks. Several advanced topics like deep reinforcement learning, neural Turing machines, Kohonen self-organizing maps, and generative adversarial networks are introduced in Chapters 9 and 10. The book is written for graduate students, researchers, and practitioners. Numerous exercises are available along with a solution manual to aid in classroom teaching. Where possible, an application-centric view is highlighted in order to provide an understanding of the practical uses of each class of techniques.

Deep learning is often viewed as the exclusive domain of math PhDs and big tech companies. But as this hands-on guide demonstrates, programmers comfortable with Python can achieve impressive results in deep learning

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with little math background, small amounts of data, and minimal code. How? With fastai, the first library to provide a consistent interface to the most frequently used deep learning applications. Authors Jeremy Howard and Sylvain Gugger, the creators of fastai, show you how to train a model on a wide range of tasks using fastai and PyTorch. You'll also dive progressively further into deep learning theory to gain a complete understanding of the algorithms behind the scenes. Train models in computer vision, natural language processing, tabular data, and collaborative filtering Learn the latest deep learning techniques that matter most in practice Improve accuracy, speed, and reliability by understanding how deep learning models work Discover how to turn your models into web applications Implement deep learning algorithms from scratch Consider the ethical implications of your work Gain insight from the foreword by PyTorch cofounder, Soumith Chintala We seem to be living in the age of A.I. Everywhere you look, companies are touting their most recent A.I., machine learning, and deep learning breakthroughs, even when they are far short of anything that could be touted as a "breakthrough." "A.I." has eclipsed "Blockchain" and "Crypto" as the buzzword of today. Indeed, one of the best ways to raise VC funding is to stick 'AI' or 'ML' at the front of your prospectus and ".ai" at the end of your website. Separating fact from fiction is more important than it has ever been. The A.I. Marketer breaks down A.I., machine learning, and deep learning into five unique use cases—sound, time series, text, image, and video—and also reveals how marketing

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executives can utilize this powerful technology to help them more finely tune their marketing campaigns, better segment their customers, increase lead generation, and foster strong customer loyalty. Today, “Personalization”—the process of utilizing mobile, social, geo-location data, web morphing, context and even affective computing to tailor messages and experiences to an individual interacting with them—is becoming the optimum word in a radically new customer intelligence environment. The A.I. Marketer explains this complex technology in simple to understand terms and then shows how marketers can utilize the psychology of personalization with A.I. to both create more effective marketing campaigns as well as increase customer loyalty. Pearson shows companies how to avoid Adobe’s warning of not using industrial-age technology in the digital era. Pearson also reveals how to create a platform of technology that seamlessly integrates EDW and real-time streaming data with social media content. Analytical models and neural nets can then be built on both commercial and open source technology to better understand the customer, thereby strengthening the brand and, just as importantly, increasing ROI. The first textbook to teach students how to build data analytic solutions on large data sets using cloud-based technologies. This is the first textbook to teach students how to build data analytic solutions on large data sets (specifically in Internet of Things applications) using cloud-based technologies for data storage, transmission and mashup, and AI techniques to analyze this data. This textbook is designed to train college students to

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master modern cloud computing systems in operating principles, architecture design, machine learning algorithms, programming models and software tools for big data mining, analytics, and cognitive applications. The book will be suitable for use in one-semester computer science or electrical engineering courses on cloud computing, machine learning, cloud programming, cognitive computing, or big data science. The book will also be very useful as a reference for professionals who want to work in cloud computing and data science. Cloud and Cognitive Computing begins with two introductory chapters on fundamentals of cloud computing, data science, and adaptive computing that lay the foundation for the rest of the book. Subsequent chapters cover topics including cloud architecture, mashup services, virtual machines, Docker containers, mobile clouds, IoT and AI, inter-cloud mashups, and cloud performance and benchmarks, with a focus on Google's Brain Project, DeepMind, and X-Lab programs, IBKai HwangM SyNapse, Bluemix programs, cognitive initiatives, and neurocomputers. The book then covers machine learning algorithms and cloud programming software tools and application development, applying the tools in machine learning, social media, deep learning, and cognitive applications. All cloud systems are illustrated with big data and cognitive application examples. Deep learning has already achieved remarkable results in many fields. Now it's making waves throughout the sciences broadly and the life sciences in particular. This practical book teaches developers and scientists how to use deep learning for genomics, chemistry, biophysics,

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microscopy, medical analysis, and other fields. Ideal for practicing developers and scientists ready to apply their skills to scientific applications such as biology, genetics, and drug discovery, this book introduces several deep network primitives. You'll follow a case study on the problem of designing new therapeutics that ties together physics, chemistry, biology, and medicine—an example that represents one of science's greatest challenges. Learn the basics of performing machine learning on molecular data Understand why deep learning is a powerful tool for genetics and genomics Apply deep learning to understand biophysical systems Get a brief introduction to machine learning with DeepChem Use deep learning to analyze microscopic images Analyze medical scans using deep learning techniques Learn about variational autoencoders and generative adversarial networks Interpret what your model is doing and how it's working

Information in today's advancing world is rapidly expanding and becoming widely available. This eruption of data has made handling it a daunting and time-consuming task. Natural language processing (NLP) is a method that applies linguistics and algorithms to large amounts of this data to make it more valuable. NLP improves the interaction between humans and computers, yet there remains a lack of research that focuses on the practical implementations of this trending approach. Neural Networks for Natural Language Processing is a collection of innovative research on the methods and applications of linguistic information processing and its computational properties. This publication will support readers with performing sentence classification and language generation using neural networks, apply deep learning

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models to solve machine translation and conversation problems, and apply deep structured semantic models on information retrieval and natural language applications. While highlighting topics including deep learning, query entity recognition, and information retrieval, this book is ideally designed for research and development professionals, IT specialists, industrialists, technology developers, data analysts, data scientists, academics, researchers, and students seeking current research on the fundamental concepts and techniques of natural language processing. Now in its second edition, this book focuses on practical algorithms for mining data from even the largest datasets. An introduction to a broad range of topics in deep learning, covering mathematical and conceptual background, deep learning techniques used in industry, and research perspectives. “Written by three experts in the field, Deep Learning is the only comprehensive book on the subject.” —Elon Musk, cochair of OpenAI; cofounder and CEO of Tesla and SpaceX

Deep learning is a form of machine learning that enables computers to learn from experience and understand the world in terms of a hierarchy of concepts. Because the computer gathers knowledge from experience, there is no need for a human computer operator to formally specify all the knowledge that the computer needs. The hierarchy of concepts allows the computer to learn complicated concepts by building them out of simpler ones; a graph of these hierarchies would be many layers deep. This book introduces a broad range of topics in deep learning. The text offers mathematical and conceptual background, covering relevant concepts in linear algebra, probability theory and information theory, numerical computation, and machine learning. It describes deep learning techniques used by practitioners in industry, including deep feedforward networks, regularization, optimization algorithms, convolutional networks, sequence

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modeling, and practical methodology; and it surveys such applications as natural language processing, speech recognition, computer vision, online recommendation systems, bioinformatics, and videogames. Finally, the book offers research perspectives, covering such theoretical topics as linear factor models, autoencoders, representation learning, structured probabilistic models, Monte Carlo methods, the partition function, approximate inference, and deep generative models. Deep Learning can be used by undergraduate or graduate students planning careers in either industry or research, and by software engineers who want to begin using deep learning in their products or platforms. A website offers supplementary material for both readers and instructors.

Create learning experiences that transform not only learning, but life itself. Learn about, improve, and expand your world of learning. This hands-on companion to the runaway best-seller, *Deep Learning: Engage the World Change the World*, provides an essential roadmap for building capacity in teachers, schools, districts, and systems to design deep learning, measure progress, and assess conditions needed to activate and sustain innovation. Loaded with tips, tools, protocols, and real-world examples, the easy-to-use guide has everything educators need to construct and drive meaningful deep learning experiences that give purpose, unleash student potential, and prepare students to become problem-solving change agents in a global society.

Every other day we hear about new ways to put deep learning to good use: improved medical imaging, accurate credit card fraud detection, long range weather forecasting, and more. PyTorch puts these superpowers in your hands, providing a comfortable Python experience that gets you started quickly and then grows with you as you—and your deep learning skills—become more sophisticated. Deep

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Learning with PyTorch will make that journey engaging and fun. Summary Every other day we hear about new ways to put deep learning to good use: improved medical imaging, accurate credit card fraud detection, long range weather forecasting, and more. PyTorch puts these superpowers in your hands, providing a comfortable Python experience that gets you started quickly and then grows with you as you—and your deep learning skills—become more sophisticated. Deep Learning with PyTorch will make that journey engaging and fun. Foreword by Soumith Chintala, Cocreator of PyTorch. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Although many deep learning tools use Python, the PyTorch library is truly Pythonic. Instantly familiar to anyone who knows PyData tools like NumPy and scikit-learn, PyTorch simplifies deep learning without sacrificing advanced features. It's excellent for building quick models, and it scales smoothly from laptop to enterprise. Because companies like Apple, Facebook, and JPMorgan Chase rely on PyTorch, it's a great skill to have as you expand your career options. It's easy to get started with PyTorch. It minimizes cognitive overhead without sacrificing the access to advanced features, meaning you can focus on what matters the most - building and training the latest and greatest deep learning models and contribute to making a dent in the world. PyTorch is also a snap to scale and extend, and it partners well with other Python tooling. PyTorch has been adopted by hundreds of deep learning practitioners and several first-class players like FAIR, OpenAI, FastAI and Purdue. About the book Deep Learning with PyTorch teaches you to create neural networks and deep learning systems with PyTorch. This practical book quickly gets you to work building a real-world example from scratch: a tumor image classifier. Along the way, it covers best practices for the entire DL

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pipeline, including the PyTorch Tensor API, loading data in Python, monitoring training, and visualizing results. After covering the basics, the book will take you on a journey through larger projects. The centerpiece of the book is a neural network designed for cancer detection. You'll discover ways for training networks with limited inputs and start processing data to get some results. You'll sift through the unreliable initial results and focus on how to diagnose and fix the problems in your neural network. Finally, you'll look at ways to improve your results by training with augmented data, make improvements to the model architecture, and perform other fine tuning. What's inside Training deep neural networks Implementing modules and loss functions Utilizing pretrained models from PyTorch Hub Exploring code samples in Jupyter Notebooks About the reader For Python programmers with an interest in machine learning. About the author Eli Stevens had roles from software engineer to CTO, and is currently working on machine learning in the self-driving-car industry. Luca Antiga is cofounder of an AI engineering company and an AI tech startup, as well as a former PyTorch contributor. Thomas Viehmann is a PyTorch core developer and machine learning trainer and consultant. consultant based in Munich, Germany and a PyTorch core developer. Table of Contents PART 1 - CORE PYTORCH 1 Introducing deep learning and the PyTorch Library 2 Pretrained networks 3 It starts with a tensor 4 Real-world data representation using tensors 5 The mechanics of learning 6 Using a neural network to fit the data 7 Telling birds from airplanes: Learning from images 8 Using convolutions to generalize PART 2 - LEARNING FROM IMAGES IN THE REAL WORLD: EARLY DETECTION OF LUNG CANCER 9 Using PyTorch to fight cancer 10 Combining data sources into a unified dataset 11 Training a classification model to detect suspected tumors 12 Improving training with metrics and augmentation 13 Using

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segmentation to find suspected nodules 14 End-to-end  
nodule analysis, and where to go next PART 3 -

DEPLOYMENT 15 Deploying to production

This book is designed to guide you through TensorFlow and how to use it effectively. Throughout the book, you will work through recipes and get hands-on experience to perform complex data computations, gain insights into your data, and more.

Computer vision is achieving a new frontier of capabilities in fields like health, automobile or robotics. This book explores TensorFlow 2, Google's open-source AI framework, and teaches how to leverage deep neural networks for visual tasks. It will help you acquire the insight and skills to be a part of the exciting advances in computer vision.

Deep learning methods are achieving state-of-the-art results on challenging machine learning problems such as describing photos and translating text from one language to another. In this new laser-focused Ebook, finally cut through the math, research papers and patchwork descriptions about natural language processing. Using clear explanations, standard Python libraries and step-by-step tutorial lessons you will discover what natural language processing is, the promise of deep learning in the field, how to clean and prepare text data for modeling, and how to develop deep learning models for your own natural language processing projects.

Many approaches have sprouted from artificial intelligence (AI) and produced major breakthroughs in the computer science and engineering industries. Deep learning is a method that is transforming the world of data and analytics. Optimization of this new approach is still unclear, however, and there's a need for research on the various applications and techniques of deep learning in the field of computing. Deep Learning Techniques and Optimization Strategies in Big Data Analytics is a collection of innovative research on the

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methods and applications of deep learning strategies in the fields of computer science and information systems. While highlighting topics including data integration, computational modeling, and scheduling systems, this book is ideally designed for engineers, IT specialists, data analysts, data scientists, engineers, researchers, academicians, and students seeking current research on deep learning methods and its application in the digital industry.

Explore machine learning concepts using the latest numerical computing library — TensorFlow — with the help of this comprehensive cookbook

About This Book Your quick guide to implementing TensorFlow in your day-to-day machine learning activities Learn advanced techniques that bring more accuracy and speed to machine learning Upgrade your knowledge to the second generation of machine learning with this guide on TensorFlow

Who This Book Is For This book is ideal for data scientists who are familiar with C++ or Python and perform machine learning activities on a day-to-day basis. Intermediate and advanced machine learning implementers who need a quick guide they can easily navigate will find it useful.

What You Will Learn Become familiar with the basics of the TensorFlow machine learning library Get to know Linear Regression techniques with TensorFlow Learn SVMs with hands-on recipes Implement neural networks and improve predictions Apply NLP and sentiment analysis to your data Master CNN and RNN through practical recipes Take TensorFlow into production

In Detail TensorFlow is an open source software library for Machine Intelligence. The independent recipes in this book will teach you how to use TensorFlow for complex data computations and will let you dig deeper and gain more insights into your data than ever before. You'll work through recipes on training models, model evaluation, sentiment analysis, regression analysis, clustering analysis, artificial

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neural networks, and deep learning – each using Google's machine learning library TensorFlow. This guide starts with the fundamentals of the TensorFlow library which includes variables, matrices, and various data sources. Moving ahead, you will get hands-on experience with Linear Regression techniques with TensorFlow. The next chapters cover important high-level concepts such as neural networks, CNN, RNN, and NLP. Once you are familiar and comfortable with the TensorFlow ecosystem, the last chapter will show you how to take it to production. Style and approach This book takes a recipe-based approach where every topic is explicated with the help of a real-world example.

Build machine and deep learning systems with the newly released TensorFlow 2 and Keras for the lab, production, and mobile devices Key Features Introduces and then uses TensorFlow 2 and Keras right from the start Teaches key machine and deep learning techniques Understand the fundamentals of deep learning and machine learning through clear explanations and extensive code samples Book Description Deep Learning with TensorFlow 2 and Keras, Second Edition teaches neural networks and deep learning techniques alongside TensorFlow (TF) and Keras. You'll learn how to write deep learning applications in the most powerful, popular, and scalable machine learning stack available. TensorFlow is the machine learning library of choice for professional applications, while Keras offers a simple and powerful Python API for accessing TensorFlow. TensorFlow 2 provides full Keras integration, making advanced machine learning easier and more convenient than ever before. This book also introduces neural networks with TensorFlow, runs through the main applications (regression, ConvNets (CNNs), GANs, RNNs, NLP), covers two working example apps, and then dives into TF in production, TF mobile, and using TensorFlow with AutoML. What you will

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learn Build machine learning and deep learning systems with TensorFlow 2 and the Keras API Use Regression analysis, the most popular approach to machine learning Understand ConvNets (convolutional neural networks) and how they are essential for deep learning systems such as image classifiers Use GANs (generative adversarial networks) to create new data that fits with existing patterns Discover RNNs (recurrent neural networks) that can process sequences of input intelligently, using one part of a sequence to correctly interpret another Apply deep learning to natural human language and interpret natural language texts to produce an appropriate response Train your models on the cloud and put TF to work in real environments Explore how Google tools can automate simple ML workflows without the need for complex modeling Who this book is for This book is for Python developers and data scientists who want to build machine learning and deep learning systems with TensorFlow. Whether or not you have done machine learning before, this book gives you the theory and practice required to use Keras, TensorFlow 2, and AutoML to build machine learning systems.

Production-targeted Spark guidance with real-world use cases Spark: Big Data Cluster Computing in Production goes beyond general Spark overviews to provide targeted guidance toward using lightning-fast big-data clustering in production. Written by an expert team well-known in the big data community, this book walks you through the challenges in moving from proof-of-concept or demo Spark applications to live Spark in production. Real use cases provide deep insight into common problems, limitations, challenges, and opportunities, while expert tips and tricks help you get the most out of Spark performance. Coverage includes Spark SQL, Tachyon, Kerberos, ML Lib, YARN, and Mesos, with clear, actionable guidance on resource scheduling, db

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connectors, streaming, security, and much more. Spark has become the tool of choice for many Big Data problems, with more active contributors than any other Apache Software project. General introductory books abound, but this book is the first to provide deep insight and real-world advice on using Spark in production. Specific guidance, expert tips, and invaluable foresight make this guide an incredibly useful resource for real production settings. Review Spark hardware requirements and estimate cluster size Gain insight from real-world production use cases Tighten security, schedule resources, and fine-tune performance Overcome common problems encountered using Spark in production Spark works with other big data tools including MapReduce and Hadoop, and uses languages you already know like Java, Scala, Python, and R. Lightning speed makes Spark too good to pass up, but understanding limitations and challenges in advance goes a long way toward easing actual production implementation. Spark: Big Data Cluster Computing in Production tells you everything you need to know, with real-world production insight and expert guidance, tips, and tricks. Deep learning includes a subset of machine learning for processing the unsupervised data with artificial neural network functions. The major advantage of deep learning is to process big data analytics for better analysis and self-adaptive algorithms to handle more data. When applied to engineering, deep learning can have a great impact on the decision-making process. Deep Learning Applications and Intelligent Decision Making in Engineering is a pivotal reference source that provides practical applications of deep learning to improve decision-making methods and construct smart environments. Highlighting topics such as smart transportation, e-commerce, and cyber physical systems, this book is ideally designed for engineers, computer scientists, programmers, software engineers, research scholars, IT

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professionals, academicians, and postgraduate students seeking current research on the implementation of automation and deep learning in various engineering disciplines.

Dependency-based methods for syntactic parsing have become increasingly popular in natural language processing in recent years. This book gives a thorough introduction to the methods that are most widely used today. After an introduction to dependency grammar and dependency parsing, followed by a formal characterization of the dependency parsing problem, the book surveys the three major classes of parsing models that are in current use: transition-based, graph-based, and grammar-based models. It continues with a chapter on evaluation and one on the comparison of different methods, and it closes with a few words on current trends and future prospects of dependency parsing. The book presupposes a knowledge of basic concepts in linguistics and computer science, as well as some knowledge of parsing methods for constituency-based representations. Table of Contents: Introduction / Dependency Parsing / Transition-Based Parsing / Graph-Based Parsing / Grammar-Based Parsing / Evaluation / Comparison / Final Thoughts

In recent years, deep learning has fundamentally changed the landscapes of a number of areas in artificial intelligence, including speech, vision, natural language, robotics, and game playing. In particular, the striking success of deep learning in a wide variety of natural language processing (NLP) applications has served as a benchmark for the advances in one of the most important tasks in artificial intelligence. This book reviews the state of the art of deep learning research and its successful applications to major NLP tasks, including speech recognition and understanding, dialogue systems, lexical analysis, parsing, knowledge

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graphs, machine translation, question answering, sentiment analysis, social computing, and natural language generation from images. Outlining and analyzing various research frontiers of NLP in the deep learning era, it features self-contained, comprehensive chapters written by leading researchers in the field. A glossary of technical terms and commonly used acronyms in the intersection of deep learning and NLP is also provided. The book appeals to advanced undergraduate and graduate students, post-doctoral researchers, lecturers and industrial researchers, as well as anyone interested in deep learning and natural language processing.

This book starts by presenting the basics of reinforcement learning using highly intuitive and easy-to-understand examples and applications, and then introduces the cutting-edge research advances that make reinforcement learning capable of out-performing most state-of-art systems, and even humans in a number of applications. The book not only equips readers with an understanding of multiple advanced and innovative algorithms, but also prepares them to implement systems such as those created by Google Deep Mind in actual code. This book is intended for readers who want to both understand and apply advanced concepts in a field that combines the best of two worlds – deep learning and reinforcement learning – to tap the potential of ‘advanced artificial intelligence’ for creating real-world applications and game-winning algorithms.

Natural Language Processing (NLP) provides boundless opportunities for solving problems in artificial intelligence, making products such as Amazon Alexa and Google Translate possible. If you’re a developer or data scientist new to NLP and deep learning, this practical guide shows you how to apply these methods using

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PyTorch, a Python-based deep learning library. Authors Delip Rao and Brian McMahon provide you with a solid grounding in NLP and deep learning algorithms and demonstrate how to use PyTorch to build applications involving rich representations of text specific to the problems you face. Each chapter includes several code examples and illustrations. Explore computational graphs and the supervised learning paradigm Master the basics of the PyTorch optimized tensor manipulation library Get an overview of traditional NLP concepts and methods Learn the basic ideas involved in building neural networks Use embeddings to represent words, sentences, documents, and other features Explore sequence prediction and generate sequence-to-sequence models Learn design patterns for building production NLP systems

This book examines the use of biomedical signal processing—EEG, EMG, and ECG—in analyzing and diagnosing various medical conditions, particularly diseases related to the heart and brain. In combination with machine learning tools and other optimization methods, the analysis of biomedical signals greatly benefits the healthcare sector by improving patient outcomes through early, reliable detection. The discussion of these modalities promotes better understanding, analysis, and application of biomedical signal processing for specific diseases. The major highlights of Biomedical Signal Processing for Healthcare Applications include biomedical signals, acquisition of signals, pre-processing and analysis, post-processing and classification of the signals, and

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application of analysis and classification for the diagnosis of brain- and heart-related diseases. Emphasis is given to brain and heart signals because incomplete interpretations are made by physicians of these aspects in several situations, and these partial interpretations lead to major complications. FEATURES Examines modeling and acquisition of biomedical signals of different disorders Discusses CAD-based analysis of diagnosis useful for healthcare Includes all important modalities of biomedical signals, such as EEG, EMG, MEG, ECG, and PCG Includes case studies and research directions, including novel approaches used in advanced healthcare systems This book can be used by a wide range of users, including students, research scholars, faculty, and practitioners in the field of biomedical engineering and medical image analysis and diagnosis.

Deploy deep learning solutions in production with ease using TensorFlow. You'll also develop the mathematical understanding and intuition required to invent new deep learning architectures and solutions on your own. Pro Deep Learning with TensorFlow provides practical, hands-on expertise so you can learn deep learning from scratch and deploy meaningful deep learning solutions. This book will allow you to get up to speed quickly using TensorFlow and to optimize different deep learning architectures. All of the practical aspects of deep learning that are relevant in any industry are emphasized in this book. You will be able to use the prototypes demonstrated to build new deep learning applications. The code presented in the book is available in the form

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of iPython notebooks and scripts which allow you to try out examples and extend them in interesting ways. You will be equipped with the mathematical foundation and scientific knowledge to pursue research in this field and give back to the community.

**What You'll Learn**

- Understand full stack deep learning using TensorFlow
- and gain a solid mathematical foundation for deep learning
- Deploy complex deep learning solutions in production using TensorFlow
- Carry out research on deep learning and perform experiments using TensorFlow

**Who This Book Is For** Data scientists and machine learning professionals, software developers, graduate students, and open source enthusiasts

Step-by-step guide to learn and solve complex computational problems with Nature Inspired algorithms.

**DESCRIPTION** Natural Computing is the field of research inspired by nature, that allows the development of new algorithms to solve complex problems, leads to the synthesis of natural models, and may result in the design of new computing systems. This book exactly aims to educate you with practical examples on topics of importance associated with research field of Natural computing. The initial few chapters will quickly walk you through Neural Networks while describing deep learning architectures such as CNN, RNN and AutoEncoders using Keras. As you progress further, you'll gain understanding to develop genetic algorithm to solve traveling salesman problem, implement swarm intelligence techniques using the SwarmPackagePy and Cellular Automata techniques such as Game of Life, Langton's ant, etc. The latter half of the book will

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introduce you to the world of Fractals such as such as the Cantor Set and the Mandelbrot Set, develop a quantum program with the QiSkit tool that runs on a real quantum computing platform, namely the IBM Q Machine and a Python simulation of the Adleman experiment that showed for the first time the possibility of performing computations at the molecular level. KEY FEATURES

Artificial Neural Networks Deep Learning models using Keras Quantum Computers and Programming Genetic Algorithms, CNN and RNNs Swarm Intelligence Systems Reinforcement Learning using OpenAI Artificial Life DNA computing Fractals WHAT WILL YOU LEARN Mastering

Artificial Neural Networks Developing Artificial Intelligence systems Resolving complex problems with Genetic Programming and Swarm intelligence algorithms

Programming Quantum Computers Exploring the mathematical world of fractals Simulating complex systems by Cellular Automata Understanding the basics of DNA computation WHO THIS BOOK IS FOR This

book is for all science enthusiasts, in particular who want to understand what are the links between computer sciences and natural systems. Interested readers should have good skills in math and python programming along with some basic knowledge of physics and biology. .

Although, some knowledge of the topics covered in the book will be helpful, it is not essential to have worked with the tools covered in the book. Table of Contents

Neural Networks Deep Learning Genetic Programming Swarm Intelligence Cellular Automata Fractals Quantum Computing DNA Computing

This textbook explains Deep Learning Architecture, with

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applications to various NLP Tasks, including Document Classification, Machine Translation, Language Modeling, and Speech Recognition. With the widespread adoption of deep learning, natural language processing (NLP), and speech applications in many areas (including Finance, Healthcare, and Government) there is a growing need for one comprehensive resource that maps deep learning techniques to NLP and speech and provides insights into using the tools and libraries for real-world applications. Deep Learning for NLP and Speech Recognition explains recent deep learning methods applicable to NLP and speech, provides state-of-the-art approaches, and offers real-world case studies with code to provide hands-on experience. Many books focus on deep learning theory or deep learning for NLP-specific tasks while others are cookbooks for tools and libraries, but the constant flux of new algorithms, tools, frameworks, and libraries in a rapidly evolving landscape means that there are few available texts that offer the material in this book. The book is organized into three parts, aligning to different groups of readers and their expertise. The three parts are: Machine Learning, NLP, and Speech Introduction The first part has three chapters that introduce readers to the fields of NLP, speech recognition, deep learning and machine learning with basic theory and hands-on case studies using Python-based tools and libraries. Deep Learning Basics The five chapters in the second part introduce deep learning and various topics that are crucial for speech and text processing, including word embeddings, convolutional neural networks, recurrent neural networks and speech

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recognition basics. Theory, practical tips, state-of-the-art methods, experimentations and analysis in using the methods discussed in theory on real-world tasks.

**Advanced Deep Learning Techniques for Text and Speech** The third part has five chapters that discuss the latest and cutting-edge research in the areas of deep learning that intersect with NLP and speech. Topics including attention mechanisms, memory augmented networks, transfer learning, multi-task learning, domain adaptation, reinforcement learning, and end-to-end deep learning for speech recognition are covered using case studies.

Graph-structured data is ubiquitous throughout the natural and social sciences, from telecommunication networks to quantum chemistry. Building relational inductive biases into deep learning architectures is crucial for creating systems that can learn, reason, and generalize from this kind of data. Recent years have seen a surge in research on graph representation learning, including techniques for deep graph embeddings, generalizations of convolutional neural networks to graph-structured data, and neural message-passing approaches inspired by belief propagation. These advances in graph representation learning have led to new state-of-the-art results in numerous domains, including chemical synthesis, 3D vision, recommender systems, question answering, and social network analysis. This book provides a synthesis and overview of graph representation learning. It begins with a discussion of the goals of graph representation learning as well as key methodological foundations in graph theory and

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network analysis. Following this, the book introduces and reviews methods for learning node embeddings, including random-walk-based methods and applications to knowledge graphs. It then provides a technical synthesis and introduction to the highly successful graph neural network (GNN) formalism, which has become a dominant and fast-growing paradigm for deep learning with graph data. The book concludes with a synthesis of recent advancements in deep generative models for graphs—a nascent but quickly growing subset of graph representation learning.

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